

Bachelor of Communication - Game Design and Animation Major (JS2370)
Portfolio Guideline (2022 entry)

1. Applicants are required to present their portfolios during the interview.
2. They should prepare their portfolios in digital format for the ease of presentation.
3. The portfolios should demonstrate candidates' potential in creativity, visual and design literacy, game design and/or animation.
4. Applicants should bring her/his own computer to demonstrate demo reel where appropriate.
5. The demo reel shall not exceed **3 minutes**.